

CHRIS FACZEK COMPOSITING **spring 09**

-shot breakdown-

All personal work listed below.

- 00:00 - 00:04 Design, Track, and Composite text in Cinema 4D and After Effects.
- 00:04 - 00:08 Design a "subconjunctival hemorrhage", track into eye, roto lids, darken actor's skin.
- 00:09 - 00:14 Wire removal / paintout.
- 00:14 - 00:18 Design HUD motion graphics, comp in HUD shield and "Vitals" display, replace mirror reflection, key, add background.
- 00:18 - 00:29 Roto foreground, track and integrate tree, replace background.
- 00:30 - 00:34 Roto, key, background composite, add shake
- 00:34 - 00:39 Roto car and passengers, design seat belt motion graphics, track in HUD and graphics.
- 00:40 - 00:44 Monitor replacement / Driving comp. Key and track car plate, add background, add tinted windows and defrosters, add camera shake, key monitor, track driving comp into monitor.
- 00:45 - 00:48 Logo/hardware removal, tracking
- 00:49 - 00:57 Key driving plate, stabilize background, add windows, add reflections, add camera shake, track.
- 00:58 - 01:03 Composite 3D hanger, add mirror reflection, add HUD, key, add white blast after car leaves hanger, add camera shake.
- 01:03 - 01:09 Design HUD graphics, add HUD, add Kittball, add graphics.
- 01:09 - 01:12 Luma key helicopter, change copter color, change sky color.
- 01:13 - 01:15 Add zoom, add pre-rendered 3D ear and bluetooth device.
- 01:15 - 01:20 Full CG car and ground. Composite 3D render of car, create and add ground plate, track in headlight, day for night, add camera shake.
- 01:21 - 01:29 Roto / tint windows, replace window reflections, zoom.
- 01:29 - 01:34 Key driving plate, stabilize background, track, add "Kittball", add hud, add and animate chat window, replace mirror reflection.
- 01:34 - 01:37 Track in HUD and Kittball, roto hands.
- 01:37 - 01:40 Roto people, key, track still building into place, color correct.
- 01:40 - 01:43 Crew reflection removal.
- 01:44 - 01:46 Remove "Ford" logo, add cylon light, stop door from opening.
- 01:46 - 01:48 Crew removal, stabilize background, key driving plate, add reflections, add windows, shake.